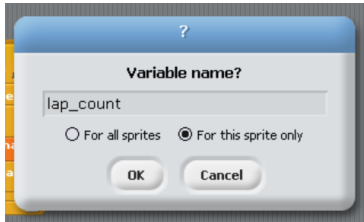


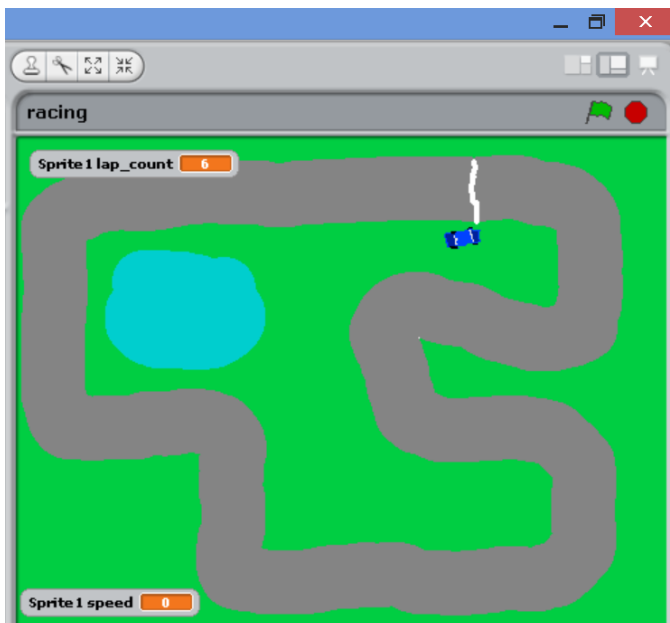
Scratch Racing – Lap Counter

Let's have a look at how to create a simple Lap Counter

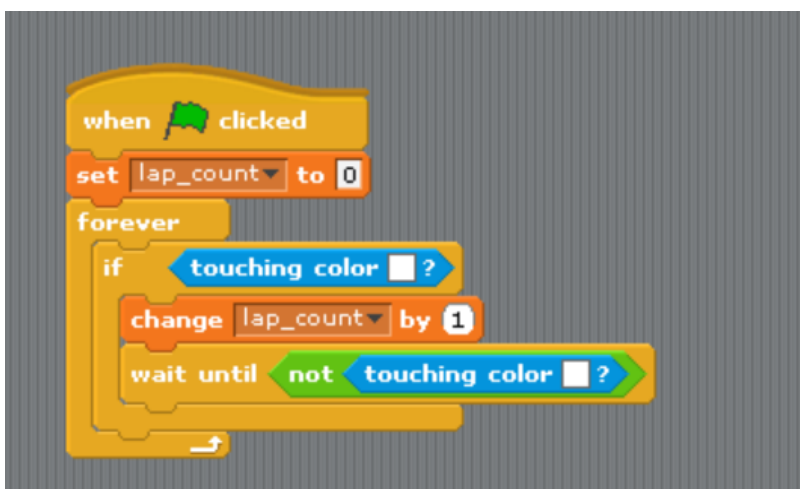
Start off by creating a new variable called **lap_count**, set it as "For this sprite only":



Next, add a simple start/finish line to your track:



Last, add a new script to your car sprite:



What do you think the "Wait until ..." block actually does? Why do we need it?